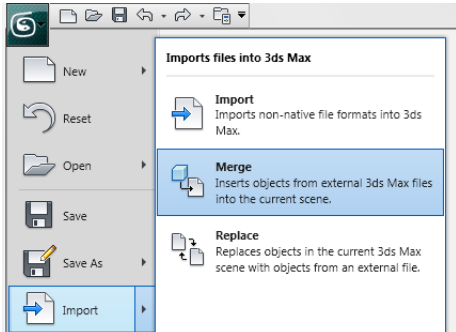


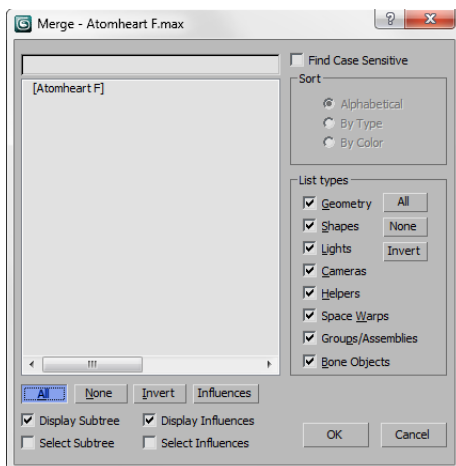
3DsMax: Merge Max files

Merge the file into your 3DsMax project (3DsMax 2010 and newer):

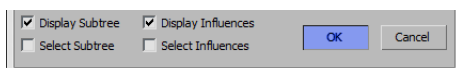
Choose from the menu: **Import > Merge.**



Click **All** in the Merge window.



Click OK



The model is imported.