

BIM Objects

This .zip contains the following files:



1- Autodesk REVIT 2017 .rvt File:

The REVIT file includes a plumbing fixture collection from PORCELANOSA Group modelled as family.


2- .JPG Textures:

All textures used in order to create the different materials included in the .rvt file.

In order to **link a texture** with its respective material:

- Create and save "TEXTURES" folder in your desired location (computer or network).
- Go to the Revit Application menu 
- Click Options.
- Go to Rendering and click on the Plus sign 
- Browse and add the path where you saved the folder. Click OK.

In order to **load the BIM Object** into an Autodesk Revit project:

- Click Insert tab ➤ Load from Library panel ➤  (Load Family)
- Browse and select the family that you want to load. Click Open.

Do not hesitate to contact us if you need further information:

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PORCELANOSA Grupo